

## 1. Turning

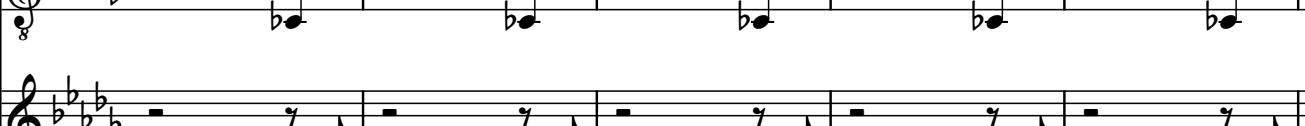
95

Bau 1    

Bau 2    

Bau 3    

Bau 4    

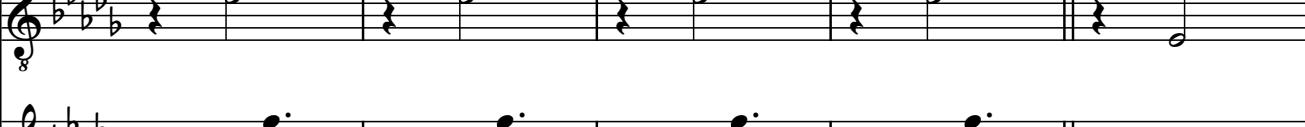
Bau 5    

Bau 6    

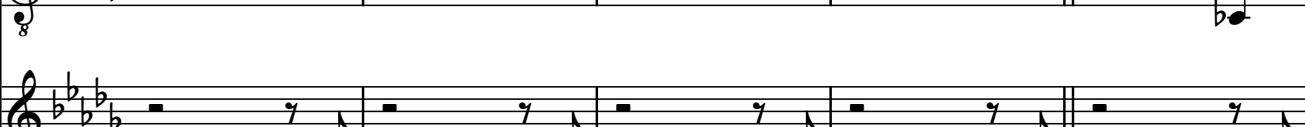
100

Bau 1    

Bau 2    

Bau 3    

Bau 4    

Bau 5    

Bau 6    